



H.U.B. Official Rules & Regulations

All HUB League fixtures shall be governed by FIBA Basketball Rules, subject to the following amendments:

1. Game Duration

- Each game shall consist of two (2) halves of fifteen (15) minutes.
- A running clock will be in effect at all times, except:
- In the final two (2) minutes of the second half, where the clock will stop on all dead-ball situations only if the score differential is eight (8) points or fewer.

2. Time-Outs

- Each team is entitled to one (1) time-out of thirty (30) seconds per game.
- Time-outs may only be requested when the team is in possession of the ball.

3. Substitutions

- Substitutions are permitted at dead-ball situations.
- Substitutions may also occur during live play provided that:
 - The incoming player enters at the designated substitution area, and
 - The outgoing player is physically tagged by the substitute before leaving the court.

4. Fouls and Penalties

Each team is permitted a maximum of five (5) team fouls per half.

- Upon the sixth (6th) and subsequent team fouls in that half, the opposing team shall be awarded:
- One (1) automatic point, and
- One (1) free throw.

Technical Fouls:

- Penalised with one (1) automatic point awarded to the opponent, plus one (1) free throw.
- The offending player shall be disqualified for the remainder of that half.

5. Uniforms

- Teams are strongly encouraged to provide reversible jerseys.
- Games shall be contested in contrasting colours (light vs. dark).
- In the absence of reversible jerseys, teams must coordinate colours in advance.

6. Code of Conduct

- **Respect for Officials:** Decisions of referees and table officials are final and must be accepted without dissent.
- **Sportsmanship:** Players, coaches, and spectators must conduct themselves with integrity, fairness, and respect at all times.
- **Zero Tolerance:** Any form of verbal abuse, intimidation, or physical misconduct towards referees, opponents, teammates, or spectators will result in disciplinary action, including possible removal from the game or league.

Accountability: Teams are responsible for the behaviour of their players and supporters.

Community Standards: HUB League is committed to fostering an inclusive, safe, and positive environment. Discrimination, harassment, or unsporting behaviour of any kind will not be tolerated.